



Qualification Specification

601/5756/2

iCQ Level 1 Award In e-Responsibility (RQF)

Qualification Details

Title : iCQ Level 1 Award In e-Responsibility (RQF)
Awarding Organisation : iCan Qualifications Limited
Fees Price List Url : https://icanqualify.net
Qualification Type : RQF
Qualification Sub Type : None
Qualification Level : Level 1
Qualification Sub Level : None
EQF Level : Level 2
Regulation Start Date : 28-Feb-2015
Operational Start Date : 01-Mar-2015
Offered In England : Yes
Offered In Wales : Yes
Offered In Northern Ireland : Yes
Assessment Language In English : Yes
Assessment Language In Welsh : No
Assessment Language In Irish : No
SSA : 6.2 ICT for Users
Purpose : B. Prepare for further learning or training and/or develop knowledge and/or skills in a subject area
Sub Purpose : B1. Prepare for further learning or training
Total Credits : 6
Min Credits at/above Level : 6
Minimum Guided Learning Hours : 60
Maximum Guided Learning Hours : 60
Diploma Guided Learning Hours : 0
Barring Classification Code : ZZZZ
Overall Grading Type : Pass
Assessment Methods : Portfolio of Evidence
Structure Requirements : To achieve this qualification learners must attain at least 6 credits. Learners must achieve the Mandatory unit (2 credits) and at least 4 credits from the Optional Unit group.
Age Ranges : Pre-16 : Yes; 16-18 : Yes; 18+ : No; 19+ : Yes
Qualification Objective : This qualification is for those who wish to develop knowledge and understanding of how to safely use the internet, computer gaming and mobile communication technology



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Rules of Combination (ROC)

Group Name	Mandatory	#Units	Minimum Units	Maximum Units	Minimum Credits	Maximum Credits
OAG) Overarching Group	Yes	0	2	0	6	0
└─ M) Mandatory Unit	Yes	1	1	0	2	0
└─ O) Optional Unit Group	Yes	4	2	0	4	0

Group M Mandatory Unit

URN	Title	Level	GLH	Credit
A/503/7034	Principles of Internet Safety	1	20	2

Group O Optional Unit Group

URN	Title	Level	GLH	Credit
F/503/7035	Introduction to Computer Gaming Safety	1	20	2
J/503/7036	Introduction to Mobile Communication Technology Safety	1	20	2
L/503/7037	Cyber-bullying Awareness	1	20	2
Y/503/7039	Introduction to Social Networks	1	20	2



Qualification Framework	: RQF
Title	: Principles of Internet Safety
Unit Level	: Level 1
Unit Sub Level	: None
Guided Learning Hours	: 20
Unit Credit Value	: 2
SSAs	: 6.2 ICT for Users
Unit Grading Structure	: Pass
Assessment Guidance	: Please refer to the Online iCQ Assessment Guidance .

Unit: A/503/7034 : Principles of Internet Safety	
Know features associated with the internet	
Assessment Criterion - The learner can:	
01.01	State ways of accessing the internet
01.02	Identify internet activities
01.03	Describe advantages and disadvantages of using the internet
01.04	Identify legal, regulation and ethical requirements concerning own use of the internet
Know how adults, children and young people use the internet	
02.01	Identify how adults, children and young people access the internet
02.02	Identify activities that adults, children and young people use the internet for
02.03	Identify how adults, children and young people communicate on the internet
02.04	Describe what is meant by social networking
Know the risks associated in using the internet	
03.01	Identify types of personal information shared on the internet
03.02	Identify risks to the safety and privacy of adults, children and young people using the internet
03.03	Identify risks to data security when using the internet
03.04	Describe what is meant by cyber-bullying
03.05	Describe what is meant by internet grooming
Understand how to safeguard adults, children and young people using the internet	
04.01	Identify security tools that minimise the risks to adults, children and young people using the internet
04.02	Explain safe and responsible practices that ensure the safety and privacy of adults, children and young people using the internet
04.03	Identify signs and symptoms of internet abuse
04.04	Identify how to report internet abuse
04.05	Outline how to support adults, children and young people who are victims of internet abuse
04.06	Identify where to gather information on e-safety



Qualification Framework	: RQF
Title	: Introduction to Computer Gaming Safety
Unit Level	: Level 1
Unit Sub Level	: None
Guided Learning Hours	: 20
Unit Credit Value	: 2
SSAs	: 6.2 ICT for Users
Unit Grading Structure	: Pass
Assessment Guidance	: Please refer to the Online iCQ Assessment Guidance .

Unit: F/503/7035 : Introduction to Computer Gaming Safety	
Know the different types of computer gaming technology	
Assessment Criterion - The learner can:	
01.01	Identify common computer gaming hardware
01.02	Identify common computer gaming software
01.03	Identify common internet gaming software
01.04	Describe the differences between computer gaming and internet gaming
01.05	Identify current advancements in computer gaming technology
Know how children and young people use online computer gaming technology	
02.01	Identify the benefits of online computer gaming
02.02	Describe how computer gaming technology is typically used by children and young people
02.03	Identify risks to the safety and privacy of children and young people using online computer gaming technology
02.04	Outline the relationship between internet gaming and gambling related harm
02.05	Outline the risks to children and young people of gambling related harm through internet gaming
Understand how to safeguard children and young people using online computer gaming technology	
03.01	Describe the purpose of age rating classifications
03.02	Describe how gaming organisations comply with age rating classifications
03.03	Describe the purpose of gaming parental security controls
03.04	Explain safe and responsible practices to ensure the safety and privacy of children and young people using online computer gaming technology
03.05	Identify safe and responsible practice to protect children and young people from gambling related harm
03.06	Identify how to report abuse through online computer gaming technology



Qualification Framework	: RQF
Title	: Introduction to Mobile Communication Technology Safety
Unit Level	: Level 1
Unit Sub Level	: None
Guided Learning Hours	: 20
Unit Credit Value	: 2
SSAs	: 6.2 ICT for Users
Unit Grading Structure	: Pass
Assessment Guidance	: Please refer to the Online iCQ Assessment Guidance .

Unit: J/503/7036 : Introduction to Mobile Communication Technology Safety	
Know features associated with mobile communication technology	
Assessment Criterion - The learner can:	
01.01	Describe what is meant by mobile communication technology
01.02	Identify common types of mobile communication hardware
01.03	Identify common types of mobile communication software
01.04	Describe current features of mobile communication technology
01.05	Describe how mobile communication technology supports social networking
Know the benefits and risks associated with mobile communication technology	
02.01	Identify the advantages and disadvantages of mobile communication technology
02.02	Describe how adults, children and young people use mobile communication technology
02.03	Identify risks to the safety and privacy of adults, children and young people using mobile communication technology
Understand how to safeguard adults, children and young people using mobile communication technology	
03.01	Define mobile communication technology safety
03.02	Identify legal, regulation and ethical requirements concerning mobile communication technology safety
03.03	Explain safe and responsible practices to ensure the safety and privacy of adults, children and young people using mobile communication technology
03.04	Explain the importance of ensuring personal information remains secure when using mobile communication technology
03.05	Identify how to report mobile communication technology user abuse

Qualification Framework	: RQF
Title	: Cyber-bullying Awareness
Unit Level	: Level 1
Unit Sub Level	: None
Guided Learning Hours	: 20
Unit Credit Value	: 2
SSAs	: 6.2 ICT for Users
Unit Grading Structure	: Pass
Assessment Guidance	: Please refer to the Online iCQ Assessment Guidance .

Unit: L/503/7037 : Cyber-bullying Awareness	
Know the nature of cyber-bullying	
Assessment Criterion - The learner can:	
01.01	Define bullying
01.02	Define cyber-bullying
01.03	Explain the difference between bullying and cyber-bullying
01.04	Identify different forms of cyber-bullying
01.05	Describe individual motives for cyber-bullying
01.06	Identify social trends in cyber-bullying
Know how to minimise cyber-bullying	
02.01	Identify good practice for cyber-bullying prevention
02.02	Describe how others can help to minimise cyber-bullying, including: education establishments places of work parents or guardians individuals
02.03	Describe how internet safety awareness can help minimise cyber-bullying
02.04	Outline the difference between cyber-bullying and offensive communications
Know how to respond to cyber-bullying	
03.01	Identify signs and symptoms of cyber-bullying
03.02	Describe how to support victims of cyber-bullying
03.03	Describe how to deal with offenders of cyber-bullying
03.04	Describe how to report incidents of cyber-bullying
03.05	Identify where to gather information on cyber-bullying



Qualification Framework	: RQF
Title	: Introduction to Social Networks
Unit Level	: Level 1
Unit Sub Level	: None
Guided Learning Hours	: 20
Unit Credit Value	: 2
SSAs	: 6.2 ICT for Users
Unit Grading Structure	: Pass
Assessment Guidance	: Please refer to the Online iCQ Assessment Guidance .

Unit: Y/503/7039 : Introduction to Social Networks	
Know social network applications	
Assessment Criterion - The learner can:	
01.01	Define social networks
01.02	Define social mention
01.03	Outline the concept of an online identity
01.04	Outline the concept of online friends
01.05	Identify ways in which social networks are accessed
01.06	Identify common social networking sites and applications
01.07	Describe how adults, children and young people use social networks
Know the social impact of social networks	
02.01	Describe the social impacts of social networks
02.02	Identify legal, regulation and ethical requirements concerning the use of social networks
Know the benefits and risks of sharing information through social networks	
03.01	Identify types of personal information shared through social networks
03.02	Outline the benefits of social networks
03.03	Outline the risks to adults, children and young people using social networks
Understand how to safeguard adults, children and young people using social networks	
04.01	Explain safe and responsible practices that ensure the safety and privacy of adults, children and young people using social networks
04.02	Explain the purpose of ICT parental controls
04.03	Identify how to report misconduct and abuse within social networks